Scrum Master’s role for the SNHU Travel project

As a Scrum Master, I will be coordinating and organizing work to ensure my team members to operate smoothly according to the Agile model. Prior to the Sprint events, I take responsibility in assemble an Agile team, create an Agile team charter and schedule Scrum events such as Sprint Planning, Daily Scrums, Backlog Refinement, Sprint Review and Sprint Retrospective. Also, I will be working directly with the Product Owner to start prioritizing the Product Backlog.

First, I create an excel column list of work that needs to be done, with name, and due date next to it. Then, I assign it to each of the team member according to their expertise. For example, graphic user interface for Front end engineer, sever-side application for Backend, user experience for UI/UX designer. In Daily Scrums, after asking three most important questions and hearing everybody ‘answer, the Development Team reports directly to me about their accomplishment, their impediments, so that they can move on to the next tasks and I will give them suggestions to solve that problems on the latter. In the Backlog Refinement, I structured each items in the backlog in prioritizing order, so I can come back later and pick the most prioritized. Next, if a team member finish with their assign work, we are going to have a review that when well, what went wrong, and how it’s affect the scale of the project in the Sprint Review. Final step is the Sprint Retrospective, I will evaluate the ability of the whole team’s performance whether they did well or not and suggest ways for each member to improve in the next Sprint. Because there is no I in team, the purpose of these Sprint events is to make the Development Team become an absolute unit in crafting a flawless product, in order to achieve client’s satisfaction.